

KATE PARSONS

Morgan, UT 84050
kateparsons4576@gmail.com
[Portfolio Website](#)
[ArtStation](#)
[LinkedIn](#)

Skills

- Unreal Engine 5
- Unity
- Houdini
- ZBrush
- Maya
- Blender
- 3d substance painter
- 3d substance Designer
- Photoshop
- 3d art asset creation
- Implementation of assets throughout the development pipeline.

Education

Bachelor of Science in Game Development.

University of Utah, Salt Lake City | Expected in May 2025

- New Century Scholarship Recipient
- 3.6 GPA
- Capstone Project: Hermes Runner, 1 year game development spring as technical and environment artist and level designer.
- Dean's List 2022-2025

Associate of Science in General Studies

Weber State University, Ogden | April 2020

- Honor Roll Spring 2018
- Attended early, graduating at age 18/
- 3.8 GPA

Professional Experience

Tech Artists

Hermes Devs, Salt Lake City Utah | August 2024 - Current

- Contributed to the creative process through original ideas and inspiration.
- Used procedural workflows to create and manage large-scale production to create many unique assets in the engine
- Managed general asset pipelines as they traveled through different programs until they were ready for implementation.
- Helped artwork meet standards of quality and accuracy.
- Collaborated with other artists on various art projects and installations.
- Documented and interacted with a group of 40+ other developers

Student Volunteer

Global Game Jam, Morgan Utah (online) | January 2025 - January 2025

- Took and followed detailed directions from others.
- Worked in team environment to maintain high levels of productivity.
- Completed research, compiled data, and assisted in timely reporting.
- Operated and maintained machinery and equipment to manage functionality and performance.
- Led group discussions and activities to meet different community needs.
- Interacted and developed with a group of 11 people

Accomplishments

- Collaborated with team of 40+ in the development of [Hermes Runner](#)
- Worked on several smaller 8 person projects and jams as well including "[Am I Y2K?](#)" and "[Keep walking](#)".

Interests

- Dungeons and dragons and other collaborative storytelling ttrpgs.
- Speedrunning and other game challenge runs
- Martial arts
- music
- community programs and mutual aid